

Getting To Know You!

Saying Hello

Begin by explaining that different cultures have different ways of saying hello. The Japanese bow upon greeting one another. The more important or aged the person is, the deeper the bow. The Inuit of the north greet people with nose rubs. Europeans often greet one another with a simple kiss on both cheeks. The most familiar way of saying "hello" of course is the handshake. This gesture dates back to the Greeks and is the basis of this next exercise.

1. Everyone join hands in a circle. Drop hands. You are ready to move.
2. Start the music. When you hear the music start walking around the room. When the music stops yell "freeze!". Students are to reach out, shake hands and say "hello" to your immediate neighbour.
3. When the music begins continue to walk about the room in complete silence. When the music stops again (at irregular pauses) say hello to your neighbour with various parts of your body.

eyes	shoulders	ears	knees	elbows
feet	heads	rears	fingers	backs

- GOAL - to familiarize yourself with members of your class
- to feel more at ease with one another
 - to start feeling more confident about stepping out of the "comfort zone"

Zip Zap

This is a fun game that will require a great deal of conversation. It will also provide a more formal way of learning ones names. You must be very quick thinking.

1. Sit in a circle beside someone that you don't know or don't know well.
2. Everyone must learn the full name of the person to their left and to their right.
3. They must associate the word ZIP with right and ZAP with left. The words combined - ZIP ZAP - means their own name.

4. At first play the game for them. Once caught (confusing a person) the student moves to the center of the circle. If not much time exists the teacher plays getting people out of the circle until a winner remains.

Basketball Name Toss

- * You need 3 basketballs and a stopwatch

The ability to address a person by his or her first name creates a friendly atmosphere conducive to exchanging ideas and feelings. Learning and having fun with one another's names can contribute greatly to the early familiarization stages in developmental drama.

1. Divide students into teams of 10. Sit in a circle.
2. Begin with a concentration game. Start with one student who says their name. The student to the right repeats the name of the first person and then adds their own name. The third student repeats the names of the first and second and then adds their own. Each team must successfully go around the circle. Once they have they are ready to move on.
3. Each team stands in a circle. One member begins to bounce a basketball. This person calls out the name of the individual toward whom the ball is bounced. This person must catch the ball and immediately send it back into the circle with a different name attached. That person must catch the ball and continue the same pattern until all names of the group have been called. The team can practise.

In competition a team is timed. Forgotten names, repetition or breaks in rhythm will penalize them team in terms of time. Concentrate! Each team must continue play until everyone's name is called!

Police Line Up

This is a game of cooperation as well as concentration. It will also separate a few leaders from the pack!

1. The basic rule here is total silence. Communication cannot be verbal at all. Everything must be communicated non-verbally.
2. Students are to be divided into 3 groups of ten. They must create line ups based on the following criteria:
 - * height * shoe size * birthday * letters in your name
 - * your proximity to the school * class numeric. & alpha.
3. Keep score! (1st - 3 points, 2nd - 2 points, 3rd 1 point). The winning team can earn a few treats!

Autograph Bingo

This game will have students talking at the same time. They will also be circulating freely in the classroom and interacting with one another.

1. Give each student an Autograph Bingo Sheet.
2. Tell students that they need a pen or pencil.
3. Use music and a stop watch to underscore the chaos. Students will have 5 minutes to complete the task.
4. Gather reactions and scores. Declare a winner.

Autograph Bingo Sheet

1. Someone with brown socks _____
2. Someone wearing red _____
3. Someone with a birthday in May _____
4. Someone who lives in Devon _____
5. Someone born in Nova Scotia _____
6. Someone who can play the piano _____
7. Someone whose middle name start with E _____
8. Someone who owns a pet bird _____
9. The oldest student in the class _____
10. Someone with Mr. Gamble for homeroom _____
11. Someone who went to Keswick Valley _____
12. Someone who has a pierced tongue _____
13. Someone who has a tattoo _____
14. Someone who teaches Sunday School _____
15. Someone who can tap dance _____
16. The student with the most siblings _____
17. A student born in February _____
18. Someone who lives on a farm _____
19. Someone who lives in an apartment _____
20. Someone with perfect attendance last year _____
21. The student with the longest last name _____
22. Someone who works at Diary Queen _____
23. Someone who works at McDonalds _____
24. Someone with a parent in the armed forces _____
25. Someone with a coin dated 1998 _____